

*Progressive Education Society's*  
**Modern College of Arts, Science and Commerce (Autonomous),**

**Shivajinagar, Pune 5**

**(An Autonomous College Affiliated to Savitribai Phule Pune University)**

## **Framework of Syllabus**

**For**

**M.Cs. (Animation)**

(Based on NEP 2020 framework)

(To be implemented from the Academic Year 2023-24)

## Semester 1 (First Year)

Course Type	Code	Course	Course / Paper Title	Hours / Week	Credit	CIA	ESE	Total
<b>Major Mandatory (4 + 4+4+2)</b>	23CsAniP111	Major Paper 1 (Theory)	Mass Communication I	4	4	50	50	100
	23CsAniP112	Major Paper 2 (Theory)	Animation Industry and Current Trends	4	4	50	50	100
	23CsAniP113	Major Paper 3 (Theory + Practical)	Python	4	4	50	50	100
	23CsAniP114	Major Paper 4 (Theory)	Digital Marketing and Broadcast Legalities	2	2	25	25	50
<b>Major Elective s (4)</b>	23CsAniP121	Major Elective 1 (Practical)	Stylized Animation Methods I	4	4	50	50	100
	23CsAniP122	Major Elective 2 (Practical)	Contemporary Animation Technologies I	4	4	50	50	100
	23CsAniP123	Major Elective 3 (Practical)	New Tends in Gaming Technology I	4	4	50	50	100
	23CsAniP124	Major Elective 4 (Practical)	Advanced VFX and Motion Graphics I	4	4	50	50	100
<b>RM (4)</b>	23CsAniP131	RM Section 1	Research Methodology Basics & Research in Animation	2	4	50	50	100
		RM Section 2		2				
<b>OJT(4),</b>								
<b>Total</b>				26	22	275	275	550

## Semester 2 (First Year)

Course Type	Code	Course	Course / Paper Title	Hours / Week	Credit	CIA	ESE	Total
<b>Major Mandatory (4 + 4+4+2)</b>	23CsAniP211	Major Paper 1 (Theory)	Mass Media and Media Literacy	4	4	50	50	100
	23CsAniP212	Major Paper 2 (Theory + Practical)	Augmented Reality and Virtual Reality	4	4	50	50	100
	23CsAniP213	Major Paper 3 (Theory + Practical)	Production Design	4	4	50	50	100
	23CsAniP214	Major Paper 4 (Theory)	Digital Editing I ( Final Cut Pro)	2	2	25	25	50
<b>Major Electives (4)</b>	23CsAniP221	Major Elective 1 (Practical)	Stylized Animation Methods II	4	4	50	50	100
	23CsAniP222	Major Elective 2 (Practical)	Contemporary Animation Technologies II	4	4	50	50	100
	23CsAniP223	Major Elective 3 (Practical)	New Tends Gaming Technology II	4	4	50	50	100
	23CsAniP224	Major Elective 4 (Practical)	Advanced VFX and Motion Graphics II	4	4	50	50	100
<b>RM (4)</b>								
<b>OJT(4),</b>	23CsAniP241	OJT	On Job Training	8	4	50	50	100
<b>Total</b>				26	22	275	275	550

### Semester 3 (Second Year)

Course Type	Code	Course	Course / Paper Title	Hours / Week	Credit	CIA	ESE	Total
<b>Major Mandatory (4 + 4+4+2)</b>	23CsAniP311	Major Paper 1 (Theory + Practical)	Advertising Techniques (T + P)	4	4	50	50	100
	23CsAniP312	Major Paper 2 (Theory + Practical)	E-Content Development and Deployment (T + P)	4	4	50	50	100
	23CsAniP313	Major Paper 3 (Theory + Practical)	UI/UX (T + P)	4	4	50	50	100
	23CsAniP314	Major Paper 4 (Practical)	Advanced Editing Techniques	2	2	25	25	50
<b>Major Elective s (4)</b>	23CsAniP321	Major Elective 1 (Practical)	Stylized Animation Methods III	4	4	50	50	100
	23CsAniP322	Major Elective 2 (Practical)	Contemporary Animation Technologies III	4				
	23CsAniP323	Major Elective 3 (Practical)	New Tends Gaming Technology III	4				
	23CsAniP324	Major Elective 4 (Practical)	Advanced VFX and Motion Graphics III	4				
<b>RM (4)</b>								
<b>RP(4),</b>	23CsAniP351	RP	Research Project I	8	4	50	50	100
<b>Total</b>				26	22	275	275	550

### Semester 4 (Second Year)

Course Type	Code	Course	Course / Paper Title	Hours / Week	Credit	CIA	ESE	Total
<b>Major Mandatory (4 + 4+4)</b>	23CsAniP411	Major Paper 1+2+3 (Project)	Industrial Training	24	12	150	150	300
<b>Major Elective s (4)</b>	23CsEleP421	Major Elective 1 (Practical)	Stylized Animation Methods IV	4	4	50	50	100
	23CsEleP422	Major Elective 2 (Practical)	Contemporary Animation Technologies IV	4				
	23CsEleP423	Major Elective 3 (Practical)	New Tends Gaming Technology IV	4				
	23CsEleP424	Major Elective 4 (Practical)	Advanced VFX and Motion Graphics IV	4				
<b>RM (4)</b>								
<b>RP(6),</b>	23CsAniP451	RP	Research Project (Film Making)	12	6	75	75	150
<b>Total</b>				32	22	275	275	550

OJT : On Job Training: Internship/Apprenticeship

FP : Field Project

RM: Research Methodology

RP: Research Project